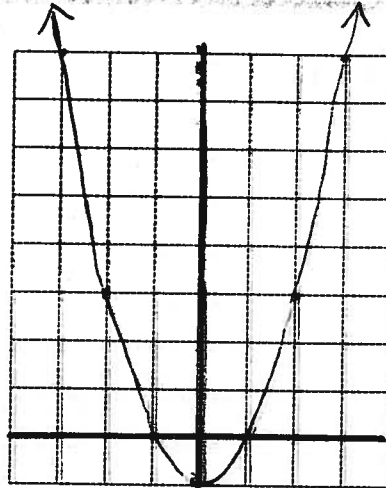


### The Limit of a Function

Graph the function:  $f(x) = x^2 - 1$



Complete the following table to examine the values of  $y=f(x)$  as the  $x$  values get close to 2.

	$x \rightarrow 2$						$x \rightarrow 2$				
$x$	1	1.5	1.9	1.99	1.999	2	2.001	2.01	2.1	2.5	3
$y$	0	1.25	2.61	2.9601	2.996	3	3.004	3.0401	3.41	5.25	8
	$f(x) \rightarrow 3$						$f(x) \rightarrow 3$				

Notice that:

As the  $x$  values approach 2 from the left, the values of  $f(x)$  approach 3

As the  $x$  values approach 2 from the right, the values of  $f(x)$  approach 3

Notation:

$$\lim_{x \rightarrow 2^-} f(x) = 3$$

from left

Notation:

$$\lim_{x \rightarrow 2^+} f(x) = 3$$

from right

When the limit from the left and the limit from the right are equal, we write:

$$\lim_{x \rightarrow 2} x^2 - 1 = \lim_{x \rightarrow 2} f(x) = 3 \quad (\text{2 sided limit})$$

In general:

The limit  $\lim_{x \rightarrow a} f(x) = L$  if and only if  $\lim_{x \rightarrow a^-} f(x) = L = \lim_{x \rightarrow a^+} f(x)$ .

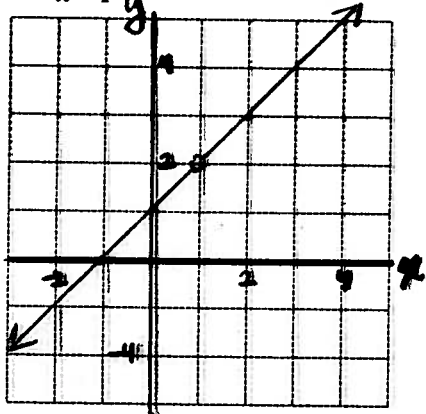
Otherwise  $\lim_{x \rightarrow a} f(x)$  does not exist.

Notice, in the above function,  $f(2) = 3 = \lim_{x \rightarrow 2} f(x)$  but this is not always the case.

Fig. 2 Graph the function:  $f(x) = \frac{x^2-1}{x-1}$  \*Note that  $f(x)$  is undefined when  $x=1$

$$f(x) = \frac{(x-1)(x+1)}{x-1}$$

$$= x+1$$



\*note hole at (1,2)

From your graph, determine:

a)  $\lim_{x \rightarrow 1^-} \frac{x^2-1}{x-1} = 2$

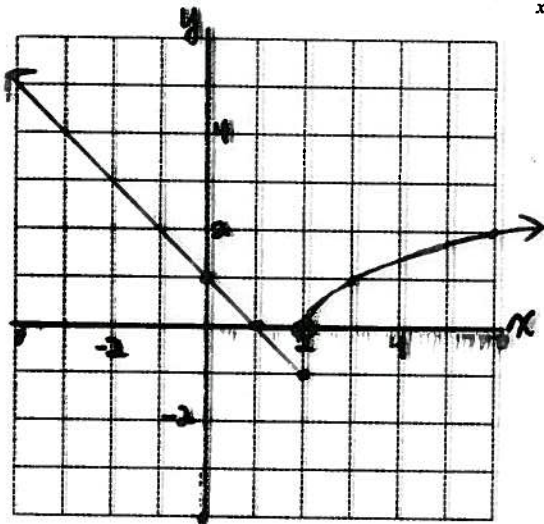
b)  $\lim_{x \rightarrow 1^+} \frac{x^2-1}{x-1} = 2$

c)  $\lim_{x \rightarrow 1} \frac{x^2-1}{x-1} = 2$

even though  $f(1)$  is undefined.

Fig. 3 Given:  $f(x) = \begin{cases} \sqrt{x-2} & \text{if } x > 2 \\ -x+1 & \text{if } x \leq 2 \end{cases}$   $y = -x+1$

Sketch the graph of  $f(x)$  and determine  $\lim_{x \rightarrow 2} f(x)$  if it exists.



$$\lim_{x \rightarrow 2^-} f(x) = -1$$

$$\lim_{x \rightarrow 2^+} f(x) = 0$$

Since  $\lim_{x \rightarrow 2^-} f(x) \neq \lim_{x \rightarrow 2^+} f(x)$

then  $\lim_{x \rightarrow 2} f(x)$  does not exist.